

Information Sheet - Art 224 Falls

Art 224 – Falls

All competitors that fall in the competition arena, practise arena or elsewhere on the showgrounds must be checked by the medic for health and safety reasons under ESNZ Jumping Rules Art 224.

- ❖ Keep a list of all falls in the competition arena with name of competitor, time, and severity of fall. (Note: new ESNZ minor fall from)
- ❖ If a competitor falls and has another horse in the class, they may ride their other horse providing they have been checked by the medic. This may mean giving them a later start if the competition is in draw order or dropping their place on the blackboard if in blackboard order.
- ❖ If a competitor falls after the finish line they must be checked by the medic:
 - In a Call back jump off, they may start in the Jump off once they have been checked.
 - In an instant/immediate Jump off they are eliminated from the Jump off but must be still be checked before starting in another competition.
- ❖ Any fall at the practise arena must be checked prior to the competitor taking part in the competition.
 - Either the Medic, Steward, TD or PGJ will inform the Judges in the ring. And then make contact when the competitor has been checked.
 - You may need to give the competitor a later start in the draw or black board.
 - Medic, Steward, TD or PGJ contact the Judges once competitors have been checked.

Art 203 -Bell

- ❖ Any competitor who falls from the time they enter the competition arena regardless of if the bell has been rung, will not be able to start in the competition in question. They must also be checked by the medic before starting in any other competition or on another horse.

If you are not informed or see the competitor riding do not eliminate them. With this new rule we need to educate not eliminate. Make note of the competitor, inform the Chief Steward, TD or POG so they can talk to the competitor.

If in doubt, read through the Art 224