

Arena Eventing Writer

Your role is to...

- Write down the rider's score as the Judge states them

Success looks like...

- All results being recorded and added up accurately
- Clear writing that is easily read

Where to go...

- Go to the 'Judges box' (located in the arena) at least 30 mins prior to the start of the class

What you'll need...

- Warm clothes as the Judges Box can be cold at times
- Cushion (if you would like one for better comfort), water bottle - pens will be provided

Who can answer your questions...

- The Judge will be able to do this
- Remember there is never a 'dumb' question

Instructions...

Set up:

1. Check you have the score sheet for the current class (will have riders names and numbers in first column)
2. The Judge may give you instructions of how to write up the results, if not:
 - Ask/locate a copy of the course plan.
 - In the top row of the sheet write 'F' for start flags, then 1, 2, 3 across each column... for each jump on the course plan, and 'F' for finish flags.
Remember to add the 'As & Bs' for the combination jumps alongside the corresponding number, e.g. 5a, 5b

Scoring:

1. When the judge says:
 - "Through the Flags" - put a tick in the box for F
 - "[jump number] clear" - put a tick in the corresponding box
 - "[jump number] 4 " (if the jump is knocked down as it is jumped) - put 4 in the corresponding box
 - If the judge says little 4 (1st stop) or little 8 (2nd stop), write this in the top corner of the corresponding box to the jump number. Add these up and put in the box, once the rider has cleared the jump.
 - "Elimination"- write 'E'.
 - If a rider falls off, write down the time of the fall on the score sheet
2. Write down the **time** for the round in corresponding column (the Judge will read this out loud)
3. Write down the **time faults** in corresponding column, if any (the Judge will calculate these)
4. Add up all the scores (faults) and the time faults and write the total in the **Total Faults** column (recheck calculation)

Thanks for helping make this an awesome event